



Course Description

ARH2832 | Museum and Gallery Exhibition Design | 3.00 credits

The course examines the historical context of museum exhibitions, tracing their evolution from traditional displays to contemporary immersive experiences. Students will explore the key milestones and influential figures that have shaped the field, gaining insights into the changing trends and philosophies that guide exhibition practices today.

Course Competencies:

Competency 1: The student will learn different ways to design museum/gallery exhibits by:

1. Analyzing various exhibitions virtually and in-person
2. Present multiple ways to display art/ artifacts in a museum/gallery setting

Competency 2: The student will deal with contemporary art museum ethical concerns by:

1. Analyzing various viewpoints on ethical issues concerning museums, including opinions by curators, educators, and community members
2. Presenting art/artifacts in multiple contexts to understand the ethical implications

Competency 3: The student will demonstrate the entire exhibition display process by:

1. Researching an exhibition topic
2. Curating a museum/gallery exhibition
3. Installing a museum/gallery exhibition
4. Marketing a museum exhibition
5. Developing museum/gallery materials for an exhibition

Learning Outcomes:

- Demonstrate knowledge of global and historical perspectives
- Demonstrate knowledge of ethical thinking and its application to issues in society
- Demonstrate an appreciation for aesthetics and creative activities